

SEAL POOL SAFETY SNAKES AND LADDERS

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|--|--|---|--|---|---|--|--|
|  | 49 |   | 51 |  | 53 | SEAL | FINISH  |
| 47 | You remembered to tell an adult to call an ambulance in an emergency. Move forward 1 space | 45 | The pool gate was left open and you went into the pool by yourself. Move back 5 spaces | 43 |  | 41 | You fell over running around the pool and hurt yourself. Move back 3 spaces |
| You saw an adult on their phone when they were supervising but told them to put it away. Move forward 3 spaces | 33 | LEARN CPR and to swim | 35 |  | 37 | You attend swimming lessons every week. Move forward 4 spaces | 39 |
| 31 | You told an adult to never leave the pool gate open. Move forward 1 space |  | ACTIVELY check the pool gate | 27 |  | 25 | You went down to the water at the beach on your own. Move back 3 spaces |
|  | 17 | The pool gate got left open when you finished swimming. Move back 2 spaces | 19 | ENCLOSE the pool with a fence | 21 | You and your family learnt CPR together. Move forward 4 spaces | 23 |
| 15 | A chair was left near the pool fence after a family dinner. Move back 4 spaces | 13 |  | 11 | SUPERVISE around the pool | 9 | You practiced what to do in an emergency and know to call 000. Move forward 4 spaces |
| START  | 1 | You have an adult supervising while you are swimming. Move forward 2 spaces | 3 |  | 5 | An adult forgot to get towels and sunscreen and had to leave you alone in the pool. Move back 3 spaces | 7 |

Help Switchy find his way through the snakes and ladders to get to his swimming pool.

YOU WILL NEED:

- a die
- a different coloured marker for each player.

HOW TO PLAY:

1. Take turns to roll your die. Whoever gets the highest number goes first.
2. When it's your turn, roll the die to see how many spaces you can move.
3. If you land at the bottom of a ladder, climb up to the top.
4. If you land on the snake's head, you must slide down to the bottom of the snake's tail.
5. If you land on a message, read what it says, and you must either move **forward** or **backward** that number of spaces.
6. The first person to roll the correct number at the end and get to Switchy's pool is the winner!

